TEAM MEMBER : Soma, Alpana

PROJECT NAME:SNAKE GAME

THEME: DATA STRUCTURES AND ALGORITHMS

Role:

We made a snake game using basic data structure with animations, sound and all visual effects

What we learned while building the project:

How to use data structures in real life projects, more about javascript and how to add animations in web application

Course names (we referred to while working for the project):

Youtube:

<https://youtu.be/gyN-EmV4zgQ>

<https://youtu.be/-XrCaWBwLW4>

Libraries used in the project:

No libraries used

Work flow of the project:

We first created the snake game using queue data structure for checking the logic behind building a snake game.

Then we have created the snake game using javascript and array.we also added additional animation and sound effects.

Screen shots:

GITHUB ACCOUNT LINK:1) <https://github.com/soma-v/snake-game->

2) <https://github.com/soma-v/snake-movement>





